

Office of Wellness and Resilience (OWR)

We address one of the underlying causes of some of Hawai'i's most pressing issues, and that's trauma.

Our **kuleana** is to strengthen our state service systems, using hope-centered principles as strategies to make Hawai'i a trauma-informed state. We break down barriers that impact the well-being of Hawai'i's people—from keiki to kūpuna.

In July 2022, Gov. David Ige signed <u>Senate Bill 2482</u>, creating the nation's first statewide-legislated Office of Wellness and Resilience (<u>Act 291</u>). The Office was founded in January 2023 with Gov. Josh Green, M.D.'s appointment of Tia L.R. Hartsock as its inaugural director.

Policy Highlights

A lot of our work is centered on collaborative policy-making. For example, we convene a number of working groups, including the Mālama 'Ohana Working Group (Act 86) and Peer Support Specialists Working Group (Act 88), and continue to coordinate the long-term mental health and well-being response to the Maui wildfires.

The State of Well-Being Project is an initiative established by the legislature in 2023 within OWR (Act 106). It's designed to assess and enhance mental health support services for "key stakeholder" communities, including police, firefighters, healthcare providers and public schools.

Our Focus Areas



Data & Assessment:

Working with expert entities to inform wellbeing and quality of life policy to increase wellness and resilience statewide.



Policy & Program Development:

Assessing and advocating policy and administrative needs to create traumainformed state departments.



Partnership & Collaboration:

Serving as convener, facilitator and coordinator to promote engagement around relevant issues.



Training & Technical Assistance:

Guided by Gov. Josh Green, M.D.,'s executive order No. 24-01, we're collaborating with state agencies to mitigate the impact of trauma both in the community and our workforce.



We want to hear from you. Let's talk story! Contact Us - ₹ 1-808-586-0805 | ∰ owr.hawaii.gov

Scan the QR Code to learn more!